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Carcassonne



Castles in Germany

This mini expansion with six well-known German castles turns every player into a lord.

COMPONENTS

- Double Land tiles, depicting German castles:



Bentheim Castle



Eltz Castle



Königstein Fortress



Konradsheim Castle



Wartburg



Rieneck
Castle

SETUP

Each player picks one castle of his choice. When you play as two or three players you can take 2 castles each. Alternatively, you may shuffle the castle tiles and deal them out. Then, you place your Castle tiles in front of you.

This expansion was developed for the CARCASSONNE - basic game, therefore the basic rules stay the same! You can play "Castles in Germany" in combination with other expansions but there won't be any official rules.

All about CARCASSONNE you can find on our homepage: www.carcassonne.de



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www.cundco.de



1. Placing a Land tile

Instead of taking a Land tile from the draw pile players are allowed to place one of their castles. Note that a Castle tile must not touch another Castle tile, neither directly nor with the edges (diagonally). All other placing rules stay the same as in the basic game.



2. Placing a Meeple

Having placed their Castle tile, players are allowed to place a meeple. They may place the meeple on a road, city, or field or as lord in the castle.

3. Scoring a feature

Scoring of a completed castle

A castle can be completed and scored the same way as monasteries. As soon as the castle is surrounded by other Land tiles, you, the lord gets **12 points** and take your meeple back to your stash.

At the **end of the game** ***You** get 8 points for your castle at the end of the game (6 points for the surrounding Land tiles and 2 points for the Castle).*

all Land tiles surrounding an incomplete castle score one point. The Castle tile itself counts as 2 points.



Scoring roads and cities around a castle

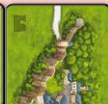
If a road or a city which ends on the Castle tile is completed, players get bonus points. Each player who gets points gets 3 bonus points for each castle which is involved. It does not make any difference if the castle is occupied or not.

At the **end of the game** there aren't any bonus points for cities or roads.

Green and **Blue**
get 16 points
for their cities.
(10 points for
the city and
2x3 points for
the castles)



You place the castle in the bottom left corner and place a meeple inside on it. You complete 2 roads and 1 city by doing that.



You get 6 points for
your road (3 points for
the road and 3 points
for the castle)



Blue gets 10 points for his
road (4 points for the road
and 2x3 points for the
castles)

THE CASTLES IN DETAIL

Königstein Fortress (Saxony)

... is one of Europe's biggest hilltop fortresses. It is situated in Saxon Switzerland in the Elbe Sandstone Mountains near Dresden. The fortress was built on top of a rock plateau 240 meters above the river Elbe. Over a period of more than 750 years, this place became an impressive ensemble of buildings of the late gothic period, the renaissance, the baroque and the 19th century.

www.festung-koenigstein.de



Konradsheim Castle (North Rhine-Westphalia)

This water castle is situated between Cologne and Bonn and is one of the few castles of the late Middle Ages in the Rhineland still preserved. The knight Arnold von Buschfeld is said to be the builder of this castle. First mentioned in a document in 1337, the castle is nowadays private property and can be rented for events.

www.burg-konradsheim.de



Rieneck Castle (Bavaria)

... has been built around 1150 near the town of Rieneck above the river Sinn in Lower Franconia in Bavaria. Today, the castle serves as a scouting facility and is owned by the German Christian Guide and Scout Association. Particularly well known – and the centrepiece of the castle – is the “Thick Tower“ built in the 12th century with his romantic wall chapel constructed completely into the keeps wall.

www.burg-rieneck.de



Eltz Castle (Rhineland-Palatinate)

... is considered the paragon of German castles. It is situated in the Eltz river valley near the Eifel. It was built in the beginning of the 12th century and has yet never been destroyed. Eltz castle has a history full of myths, luminaries and distinguished art.

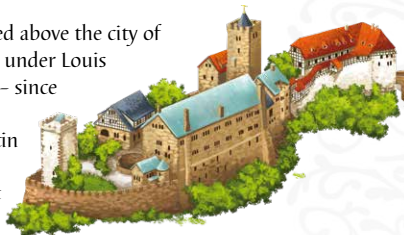
www.burg-eltz.de



Wartburg (Thuringia)

The Wartburg (Burg; ger. castle) is situated above the city of Eisenach in Thuringia. Built around 1067 under Louis the Springer (“the Jumper”) the castle is – since 1999 – a UNESCO World heritage site. Between Mai 1521 and March 1522 Martin Luther, who had found shelter inside the Wartburg, translated the New Testament into German.

www.wartburg.de



Burg Bentheim (Lower Saxony)

... is a castle complex in the middle of the city of Bad Bentheim in Lower Saxony, which has been built in the Early Middle Ages. First mentioned in a document in the 11th century it is believed to be one of the largest and most beautiful castle complexes in north-western Germany. Nowadays, the castles museum can be visited year-round.

www.burg-bentheim.de

